

CREATE YOUR OWN AI SYSTEM

**Have you got an idea for an AI system?
Make your own card and use it in the game!
How does it work?**

- Print out the second page of this document and cut out the cards.
- Fill in the name of your AI system. **1** Add a picture or description of the AI system. **2**
- Circle three or four specialisations **3** on the card. You can choose the ones which fit your system best.
- Fill in the circles under the specialisations you have chosen with features. **4**
 - » The total number of specialisations and features you need to collect for the card should add up to 13.
 - » You can draw the card symbol in the circles or use letters (D for data, I for independent or L for self-Learning).
 - » Three or four circles should be filled with independent and self-learning, the others you fill with data.

Example: For the 'Waste sorter', you need to collect the specialisations 'Image', 'Language', 'Robotics' and 'Machine learning'. You also need two 'Self-learning', two 'Independent' and five 'Data' cards. Thirteen cards in total, in other words!

Tip: Once they've been completed, you can print the cards on thicker paper and/or laminate them. Then they will last longer.



